

Business Programming (using Python)

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Main topics

- Go over some of the Severance Chapter 2 concepts (plus some)
- Values & types
 - Variables
 - Variable assignment
 - Roles that variables play
 - Type conversions
 - Expressions & order of evaluation
 - Style Guide
 - Debugging
 - Errors & Exceptions
 - Try & Except

Values & (data) types

Variables

- In Python, you must declare a **variable** and then ‘bind’ a value to it (assignment) for it to **store data**.
- When you declare a variable, you must also give it a name.
- Variable names in Python are **case sensitive** and **cannot start with a number** – but **can contain letters, numbers, and underscores**.

- bob

- Bob

- _bob

- _2_bob_

- bob_2

- BoB

Variable names and naming conventions

- Variable names and naming conventions (with a link)
- ◦ **Lowercase**, with **words separated by underscores**
 - Snake case (stylized as `snake_case`) refers to the style of writing in which each space is replaced by an underscore (`_`) character, and the first letter of each word is written in lowercase.

Built-in simple types

Type	Example	Description
<code>int</code>	<code>x = 1</code>	integers (i.e., whole numbers)
<code>float</code>	<code>x = 1.0</code>	floating-point numbers (i.e., real numbers)
<code>complex</code>	<code>x = 1 + 2j</code>	Complex numbers (i.e., numbers with real and imaginary part)
<code>bool</code>	<code>x = True</code>	Boolean: True/False values
<code>str</code>	<code>x = 'abc'</code>	String: characters or text
<code>NoneType</code>	<code>x = None</code>	Special object indicating nulls

So, how do you go about creating a variable in
Python?

Variables: assignment

- Binding a variable: setting a name to hold a reference to some object through assignment.
- When declaring a variable, the name appears on the left-side of an assignment expression.
- **Assignment using the =:** `number_of_dogs_I_own=4`
 - `number_of_dogs_I_own=4`
 - `number_of_cats_I_own=2`
 - `number_of_pets_I_own=number_of_dogs_I_own+number_of_cats_I_own`
- First time is called variable initialization.

What is the input?

- Getting Input from the Keyboard
 - `input(prompt)`: To accept input from a user
 - `print()`: To display output on the console/screen

How input() and print() functions work

Output

```
▶ x = int(input('How many dogs do you own?\n'))  
  print('I currently own ' + str(x) + ' wonderful dogs.')
```

```
↳ How many dogs do you own?  
4  
I currently own 4 wonderful dogs.
```

```
▶ type(x)
```

```
int
```

Variables: types

Output

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▶ x = int(input('How many dogs do you own?\n'))  
  print('I currently own ' + str(x) + ' wonderful dogs.')
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```
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```

- e.g.: `+` means `addition` if something is an integer -- but will mean `concatenate` if something is a string

Type conversions (type casting)

- When a variable is first declared (initialized), Python looks at the data you just assigned to the variable and determines the appropriate type.
 - **Interesting question: can the type of an already-declared variable be changed?**
 - e.g. can a variable of type integer change to start holding strings?
 - Hang on.... why would you even think of doing this?

Type conversions (type casting)

Output

```
▶ x = int(input('How many dogs do you own?\n'))  
  print('I currently own ' + str(x) + ' wonderful dogs.')
```

```
↳ How many dogs do you own?  
4  
I currently own 4 wonderful dogs.
```

```
▶ type(x)
```

```
int
```

- Use `type()` to confirm the type.
 - Sometimes working with multiple data types requires type conversion.
 - In this case, let's use the built-in function `str()` for datatype conversion.

Explicit type conversions

Output

```
▶ x = int(input('How many dogs do you own?\n'))  
  print('I currently own ' + str(x) + ' wonderful dogs.')
```

```
↳ How many dogs do you own?  
4  
I currently own 4 wonderful dogs.
```

```
▶ type(x)
```

```
int
```

- Converting numbers->strings
`str()`
- Converting integer->float
`float()`
- Converting floats -> integers
`int()`

Numeric expressions

- Order of evaluation

Operator	Operation
+	Addition
-	Subtraction
*	Multiplication
/	Division
**	Power
%	Remainder (Modulo)

```
xx = 2  
xx = xx + 2  
print(xx)
```

4

```
yy = 440 * 12  
print(yy)
```

5280

```
zz = yy / 1000  
print(zz)
```

5.28

```
jj = 23  
kk = jj % 5  
print(kk)
```

3

```
print(4 ** 3)
```

64

Errors & Exceptions

- When facing an error message, and the error type is unclear, you should do some research on it.
 - There are two main types of errors: 1) syntax errors, and 2) exceptions.